# **Outline**

## **3.1.Introduction**

## What you intend to do, i.e. a brief summary of what activities will be undertaken in the project

* Why you intend to do it, i.e. why the project is worthwhile and relevant to the student and to computing
* The aim summarises what the project should achieve overall.
* Research Scope and objectives
* The SMART objectives, with an outline of deliverables and measurement criteria for quality
* Research Questions

## **3.2.Literature Review**

· Computing context and previous research areas of interest and possible impact

· A diagram outlining the relevant body of knowledge

· Identification and Reviews of relevant authors and journals

## **3.3.Research Methodology and Planning**

· How you will proceed, i.e. what research method/design you will use in order to achieve the aim and each objective.

· The project plans (Gantt and Monitoring and Control Table) and task lists should link back to the objectives and highlight, deliverables, resources, skills, time, millstones, methods to be used, costs of time, and resources.

· Risk assessment and management

## **3.4.Conclusions**

· Ethics, Legal, Social, Security and Professional Consideration: a discussion that explores and defines all of the ethical, legal, social, and professional issues associated with your project, including how you will consider security issues. If you think an area of this section is not applicable to your project, you should justify why this is the case.

## **Appendix: Draft Ethical Online Application**

**References**